

AQL Games # 1 and # 2

Game # 1 – Ice Breaker (*Listening Game*)

Things You'll Need

- Flip Chart
- Marker
- Index cards for each table group with the same statement
- Prizes for the table group who wins

Directions

- A leadership team member for each table group receives an index card with a statement.
- All members at each table group go to the flip chart designated with their table number and stand in a circle.
- A leadership team member looks at the statement, and then whispers the statement to the next person in the circle.
- That person then turns and whispers (so others cannot hear) what they heard to the next person in the circle, continuing on around the circle. **NO TALKING OTHER THAN THE WHISPERING; DON'T WHISPER TOO LOUDLY; GO QUICKLY!**
- The last person in the circle writes on the flip chart the statement that they heard and then the entire table group yells out "AQL".
- The table group...
- Finishing first wins a prize.
- With the statement most matching the original statement wins the larger prize.



Game # 2 – Q/C-ARDY (Asking Questions Game)

Things You'll Need

- Poster board & Marker
- Index cards
- Trivia questions related to the subject matter, e.g. *Ask Questions*, *Listen*, and *Becoming a Lean Enterprise*.

Preparations

- Create a game board like the panel on the television game show by drawing a grid on a poster board with a marker. The grid should have six rows and three columns .
- Position six index cards under each of the three columns. Our column titles were: 1) Ask Questions 2)Listen and 3)Becoming a Lean Enterprise
- Choose six questions and answers for each column/topic. Record them on a “key” for the leadership team member to have.
- We wrote the selected six different answers (remember, Jeopardy is backwards) on each index card under “Asking Questions”, then under “Listen”, and then under “Becoming a Lean Enterprise”.
- On the reverse side of each index card with the answer, write six different money amounts of \$200, \$400, \$600, \$800, \$1,000 and \$2,000 to be placed under each column.
- Pin the index cards, with the answers-side down and money-side up, on the game board. The index cards should be in ascending order and under the proper column.

Directions

- An Albert leadership team member at each table received a Q/C-ARDY game board along with a “key” about the dollar amounts and questions that match up the answers (facing down on the game board) that are on the index cards.
- The leadership team member displays the game board to the table group to play Q/C-ARDY for the subject/column that is the topic of focus:. First, “Ask Questions”, then “Listen”, and finally “Becoming a Lean Enterprise.
- Each table plays as a team, competing against all other table groups for prizes.
- Members at a table can select which answer to uncover first then next, e.g. \$200, \$400, \$600, etc.
- The leadership team member uncovers the answer selected by the table group and reads out loud the answer selected.

- The table group can work together to come up with the correct question.
- The table group can keep guessing until they come up with the correct question. It **MUST** be in a form of question.
- When the correct response is given, repeat the process until all cards are uncovered and all have been responded to correctly.
- When all answers have been uncovered and responded to correctly, the entire table group calls out “AQL”!
- The first table to call out “AQL” wins a prize for each person at the table.
- If no table can finish responding correctly to all answer-cards, then each table adds up the dollar amounts associated with their correctly identified questions. The table with the highest dollar amount wins a prize for each person at their table.

This game can be adapted to fit your particular needs and organizational make-up. It’s a fun way to foster teamwork and practice the skill of *asking questions*!

Bonus – Sample Questions from our Q/C-ARDY game.

Asking Questions

\$800 – *Albert Moving & Storage stated this annual event last year to help recognize “Best Practices” in the moving industry.*

→ What is the **MOVER RODEO**?

Listening

\$200 – John Doe enters Best Buy and asks a distracted store clerk where he can find the latest big-screen High Definition televisions, but the clerk acts like he didn’t hear and walks right past John Doe.

→ What is **IGNORING**?

The Lean Enterprise

\$600 – A new helper on a job places one carton on a 2-wheel dolly, wheels to the truck to unload, and continues to repeat the process only loading one carton at a time.

→ What is **EXCESS MOTION**?

